Lecture 2: Impact and Influence con't.

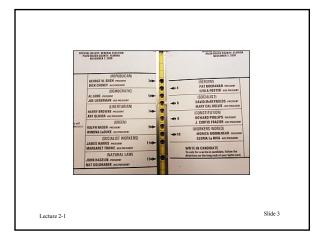
- · Palm Beach ballot
- · Business examples
- · Cost Justification

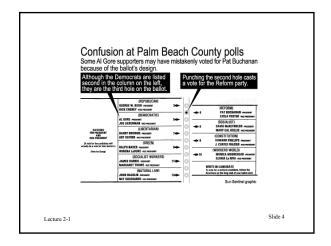
Lecture 2-1 Slide

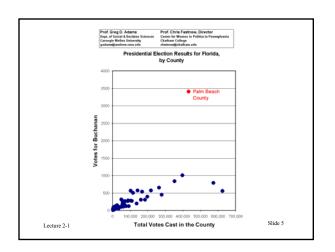
Human Factors and the 2000 Election

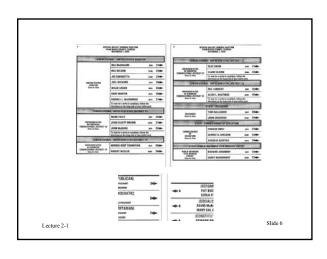
- Palm Beach Ballot ("Butterfly" Ballot)
 - Was there a problem?
 - Was it obvious or not?
 - Was it a big problem; human error; correctable?
- · Dimpled Ballots

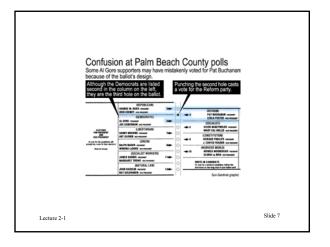
Lecture 2-1 Slide 2

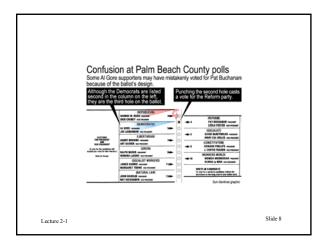


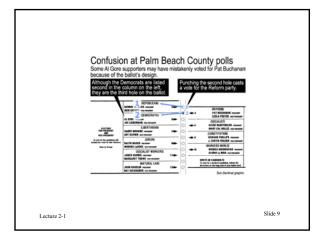


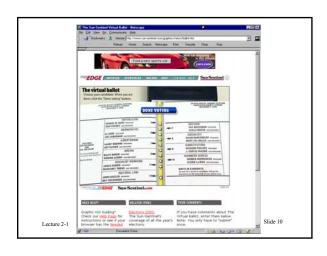


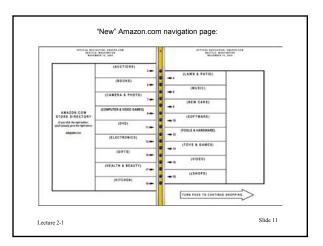












Thought Questions

- · How obvious to an "expert"?
- · Would usability testing help?
- 99% of voters understood ballot (Bailey)?
 - Is this true
 - How / would usability testing have helped?

Lecture 2-1

Slide 13

Bailey - Solve Dimpled Ballot Problem

- · Usability Testing
 - Instructions
 - Holding and action of punch stylus

Lecture 2-1 Slide 14

STEP 3 -- To vote, hold the voting instrument straight up.

Punch straight down through the ballot card for the candidates of your choice.

AFTER VOTING, CHECK YOUR BALLOT CARD TO BE SURE YOUR VOTING SELECTIONS ARE CLEARLY AND CLEANLY PUNCHED AND THERE ARE NO CHIPS LEFT HANGING ON THE BACK OF THE CARD.

Lecture 2-1 Slide 15

Subsequent Developments

- Congress: Help America Vote Act 2002
 - Funds to replace older technology with optical scan and computer-based technology (DRE)
- · IEEE Standards Project 1583
 - Voting Equipment Standards
 - Standard evaluation for accessibility*, accuracy, confidentiality, reliability, security, and usabilty*
 - *Sections developed by Human Factors and Ergonomics Society
 - Out for ballot

Lecture 2-1 Slide 16

O'Hara (2002) "Improving Voting Systems"

- · Halo effect of new technology
 - It's not punch card, therefore, all problems are solved
- Florida trial

Lecture 2-1

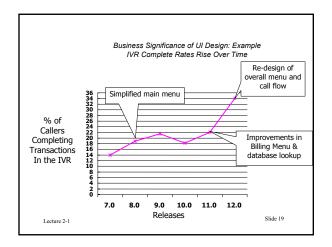
- New York Times voter comment: "If they took out something that wasn't working, why did they put in something that works even worse"
- · Old problems disappear, new problems appear
- · Voting system: all elements must work
- All components and their interaction
 - Hardware, software, database, communication, human

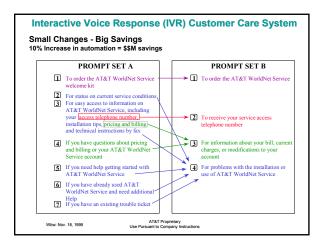
Slide 17

Business Significance of UI Design

- · Usability can make money
- · Examples from IVR Design
- · Cost-Justification

Lecture 2-1 Slide 18





IVR Example

- · Improvements
 - Eliminated redundancy and conceptual overlaps
 - Selected and ordered words for brevity and clarity
 - Balanced breath & depth of menus
 - · Match human memory characteristics
- Business Impact
 - Automated system answered 10% more questions
 - Millions of dollars in savings

Lecture 2-1 Slide 21

Cost Justifying Human Factors (1)

- Increase product/service revenues due to increased marketability
 - Issues: how to "sell" usability vs. features
- · Decreased costs for customer support
- Decreased costs from increased productivity or efficiency
 - Example: prompts which reduce hold time may save telephone company literally millions of dollars
- · Decreased expenses from product liability

Lecture 2-1 Slide 22

Cost Justifying Human Factors (2)

- · Advantages for internal information systems:
 - Increased employee productivity and satisfaction
 - Decrease costs for training, support, service, personnel, and maintenance
 - Decrease financial impact of errors
 - Example: rerouting telephone service due to cable cuts
- Decrease cost of development cycle, shorten development time for products and services
 - Early user interface design involvement catches bad errors early in design cycle, where things are easy to change.
 Mistakes found in system test or after product is sold is costly.

Lecture 2-1 Slide 23

Example: From Mauro (1994)

- Printer manufacturer serious usability problem
 - printer driver installation & operation
- 50% of first 100,000 customers called customer care
 - \$.5 million per month
- · Poor reputation
 - Overloaded customer care phone system
- Delivered fix on new diskettes to 200,000 customers
 \$ 900,000
- · Problem could have been fixed in usability testing
 - Tested internally by engineering group found no problems

Lecture 2-1 Slide 24